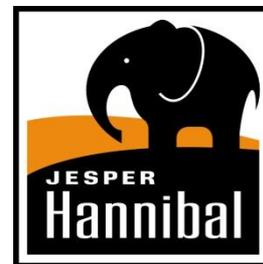
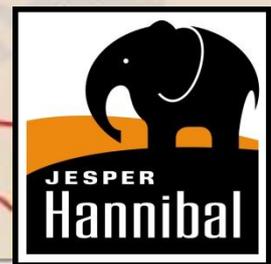
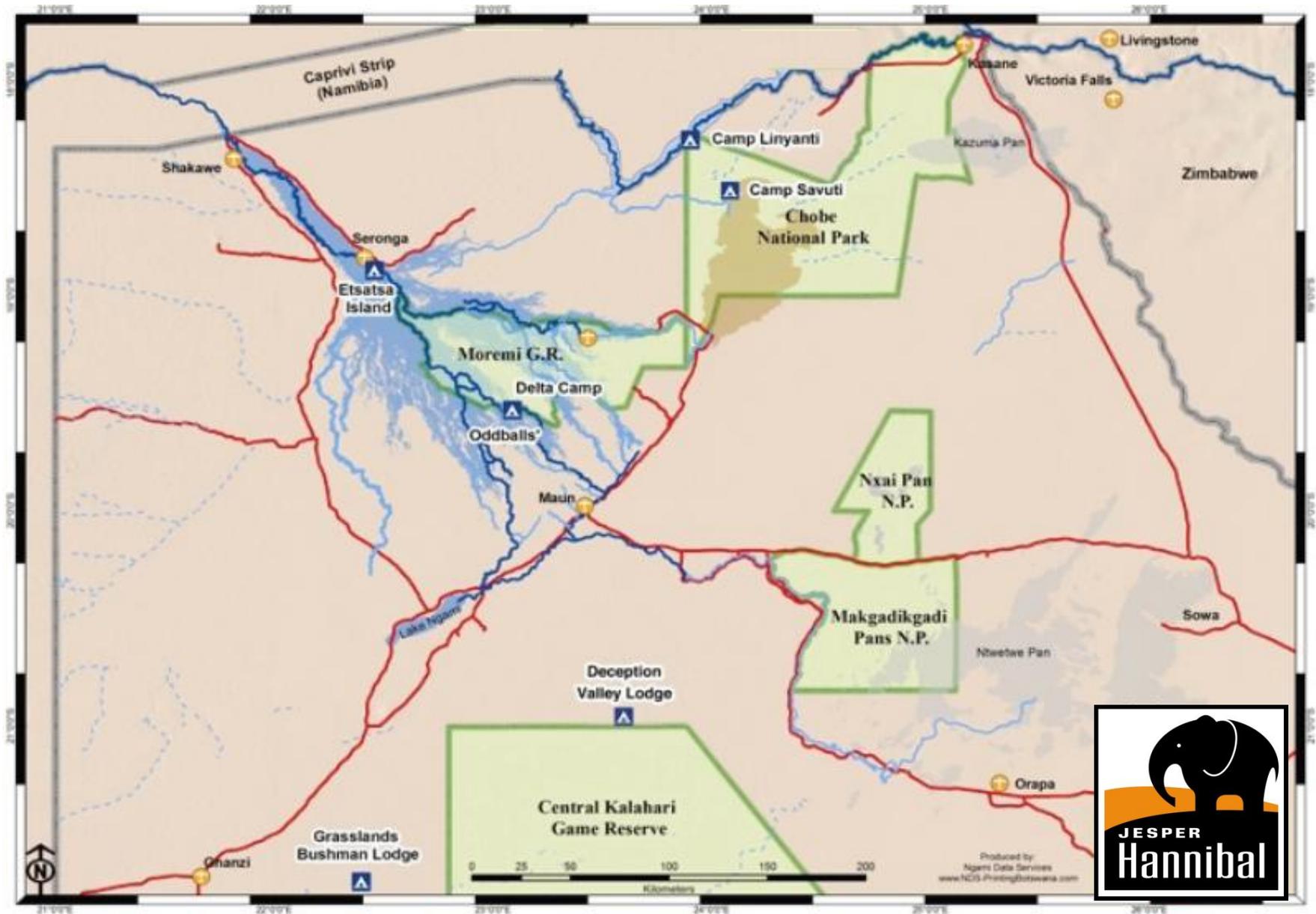




Oddballs' Camp

The Quintessential Okavango Experience





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Oddballs' Camp

Oddballs' is situated on the edge of Chief's Island, deep in the heart of the Okavango, bordering the Moremi Game Reserve. The camp is accessible by light aircraft only. On arrival, you are met at the airstrip by your personal guide and welcomed to the island. He remains your guide for the duration of your stay. Accommodation is in 3m x 3m dome tents, fully equipped, and set on elevated wooden decks shaded by reed shelters. Each tent has its own, semi-detached bathroom with hot and cold running water and an *al fresco* bucket shower – in true safari style.

Oddballs' offers no motorized activities. Each guide has his own *mokoro*, (pl *mekoro*) (the genuine wooden article, not the plastic replica), in which he'll take you gliding through the Okavango to nearby islands, where he'll walk you through magnificent scenery to view game, birds, insects, medicinal plants, tracks, signs, droppings, and other fascinating natural phenomena.

Guests usually go out in the early morning, returning for a late breakfast, and venture out again in the afternoon after the midday heat has dissipated. Should you wish to go out for the whole day, we'll be happy to pack you a picnic lunch.

For guests staying a minimum of four nights, we also offer overnight camping trails by *mokoro*, for a minimum of two nights – although we recommend three or more to get the best out of this unique safari. Our trails are amongst the most sought-after wilderness experiences in the world today, offering an opportunity to experience life in serenity and on its own terms in a way not easily achieved in the modern world.



Oddballs' Camp

The bar and lounge areas at Oddballs' have comfortable seating and several raised viewing decks that overlook the sweep of the Delta – the perfect vantage from which to watch the sun set over the palms and view whatever wildlife may be visiting.

Three meals a day are served in the dining room, which looks across the Boro channel to Chief's Island and the Moremi Game Reserve.

The bar operates an honour system, with guests expected to note their consumption on a tab and settle up at the end of their stay.

Activities are conducted by your own professional guide (a maximum of two guests per guide), a man of the swamp, born and bred in the area.

Our guides all come from the nearby village of Sedibana, last redoubt of the legendary baYei people who colonized these swamps in their dug-out canoes in the mid- to late-1700s. Your guide will be pleased to take you there, where you might meet the chief or some of his elders, and perhaps your guide's family. The women of the village are adept at basket weaving and you may find a shopping experience difficult to avoid – but whatever transpires, the experience of people living, in this day and age, so simply and in such idyllic surroundings is a revelation to many visitors.



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